

KRISTALA EARLY ACCESS ROADMAP

Each chapter includes **4 - 12 hours of gameplay**, depending on experience with ARPGs & overall interaction with quests. **Purchasing at any point during Early Access grants you access to all planned content, meaning you DO NOT pay per chapter.**

JUN. 2024

**INITIAL
EARLY ACCESS
LAUNCH**

**CHAPTER I @
85% COMPLETE**

JUL. 2024

CHAPTER I

95% COMPLETE

**Feat. the following
new features, plus
ongoing updates &
continued polishes**

- Capital City of Nisar
- More NPCs / Quests
- Addition of Greatsword
- Dynamic Difficulty system
- Shard Guardian Boss
- Enemy AI improvements
- Blacksmith & weapon upgrading added to Nisar

OCT. 2024

CHAPTER II

**Myrtuna biome + new clan
(Tandara, ice magic)**

Feline Skill tree + Sephael boss fight

All future chapters will include: at least (2) Boss Fights (+optional bosses), several new Enemy Types, additional NPCs / Quests & major updates to the Magic & Feline Skill Trees, with new skills acquirable for each existing clan. **Updates to be pushed every 1-3 weeks.**

FEB. 2025

MAJOR UPDATE

New NPC + Ongoing Questline

Food mechanic + Tools added, Menu/UI revamp, new Enemy Abilities + Takedowns added, Chapter I localized in four key languages

MAR. 2025

CHAPTER III

**Tandara clan biome
+ 1 new playable clan
(Keoza - fire magic)**

First Familiars / Steeds added +
Tandara clan Shard Guardian Boss

JUN. 2025

CHAPTER IV

**Keoza clan biome
+ 1 new playable clan
(Lyumina - light magic)**

At least (1) Familiar Quest,
Steed / Familiar realm + Keoza
clan Shard Guardian Boss Fight

SEP. 2025

CHAPTER V

**Lyumina clan biome
+ 1 new playable clan
(Sykomana - psychic magic)**

Lyumina clan Shard
Guardian Boss Fight

DEC. 2025

CHAPTER VI

Sykomana clan biome

Additional Steed / Familiar
events + Sykomana clan Shard
Guardian Boss Fight

MAR. 2026

CHAPTER VII

Game Conclusion

Game End Conditions set +
finalization of full Game Start
conditions implemented

The release windows detailed above for Chapters 2 - 7 are tentative and subject to change; updates to slated release windows will be shared as development progresses.